



#### Wireless Communications

#### BY AJLONTECH

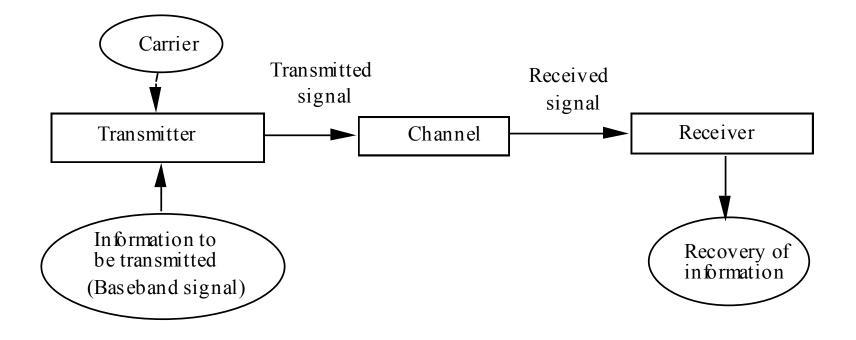
# Outline

- Communication Systems
- Wireless Communications
- Current Wireless Systems
  - Cellular systems
  - Wireless LANs
  - Satellite Systems
  - Paging Systems
  - Bluetooth
  - Design challenges

## **COMMUNICATION SYSTEMS**

- Provide electronic exchange of multimedia data, Voice, data, video, music, email, web pages, etc.
- Communication Systems of today Radio and TV broadcasting, Public Switched Telephone Network (voice, fax, modem)
  - Cellular Phones
  - Computer networks (LANs, WANs, and the Internet)
  - Satellite systems (pagers, voice/data, movie broadcasts)
  - Bluetooth

#### Block diagram of a Communication Systems



#### Objectives

- Provide electronic exchange of multimedia information
- The information to be transmitted is electromagnetic wave or electrical signal may represent: multimedia data, Voice, data, video, music, email, web pages, etc.
- The frequency bandwidth occupied by the information signal is called the baseband, and the signal is often referred to as the baseband signal.
- Channel is the medium by which the transmitted signal is propagated:
- Various layers of atmosphere, cable for telephone or date link, cable TV or
- Electrical signals are converted to a corresponding light signal that is propagated through a fiber optic channel

#### **Wireless Communications**

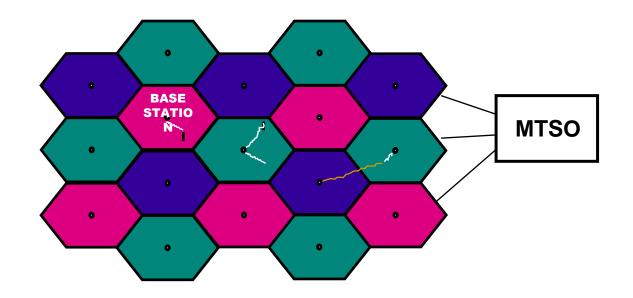
- Multimedia wireless Communications at any Time and Anywhere
- Brief history
  - Ancient Systems: Smoke Signals, Carrier Pigeons
  - Radio invented in the 1880s by Marconi
  - Many sophisticated military radio systems were developed during and after WW2
  - Cellular has enjoyed exponential growth since 1988, with more than 2 billion users worldwide today
  - Ignited the recent wireless revolution, 1980-2003
  - Growth rate tapering off
  - Is there a future for wireless?

## **Current Wireless Systems**

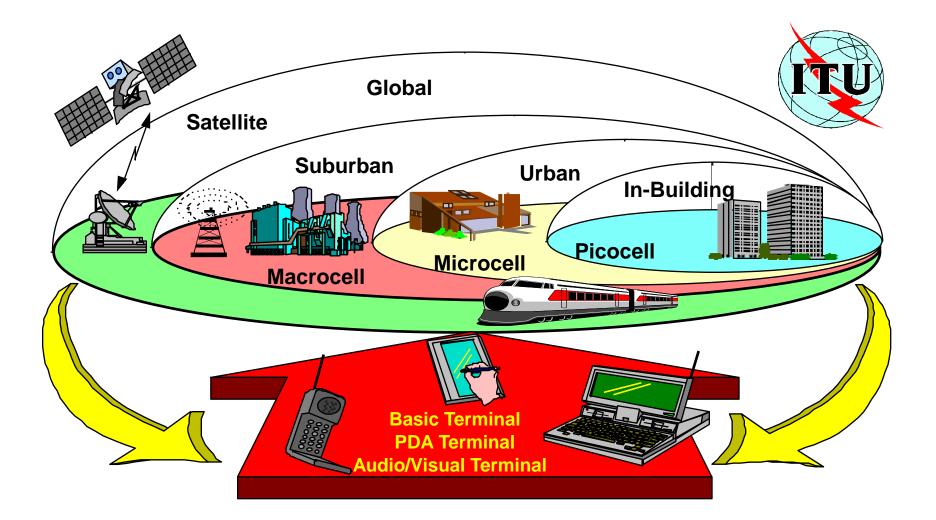
- Cellular systems
- Wireless LANs
- Satellite Systems
- Paging Systems
- Bluetooth
- Ultrawideband Radios
- Zigbee Radios

#### Cellular Systems: Reuse channels to maximize capacity

- Geographic region divided into cells
- Frequencies/timeslots/codes reused at spatially-separated locations.
- Co-channel interference between same color cells.
- Base stations/MTSOs coordinate handoff and control functions
- Shrinking cell size increases capacity, as well as networking burden



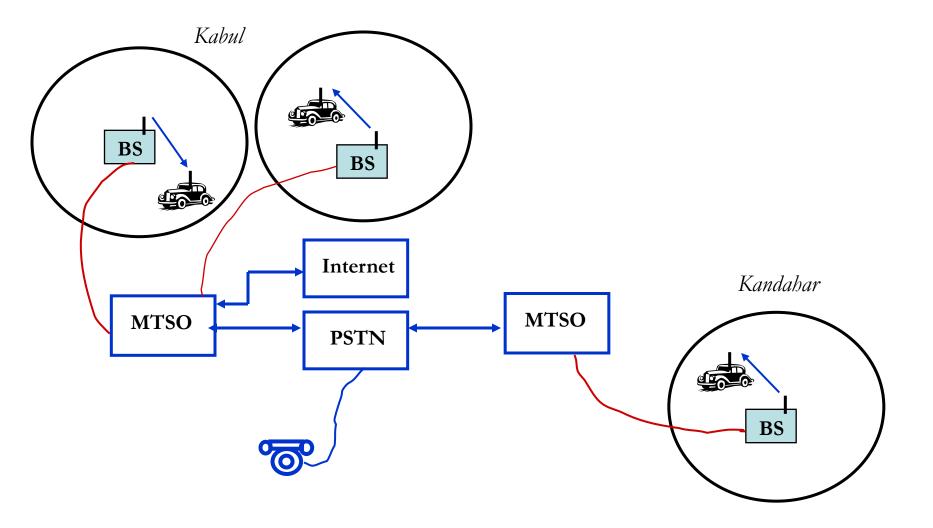
## **Type of Cells**



# **Type of Cells**

- Cell radii can be vary from 10's of meters in buildings to 100's of meters in the cities, up to several km's in the countryside.
- Macrocells, provide overall area coverage
- Microcells, Microcell will focus on slow moving subscribers moving between buildings.
- Picocells, Would focus on the foyer of a theater, or exhibition centre.

#### **Cellular Phone Networks**



## The Wireless Revolution

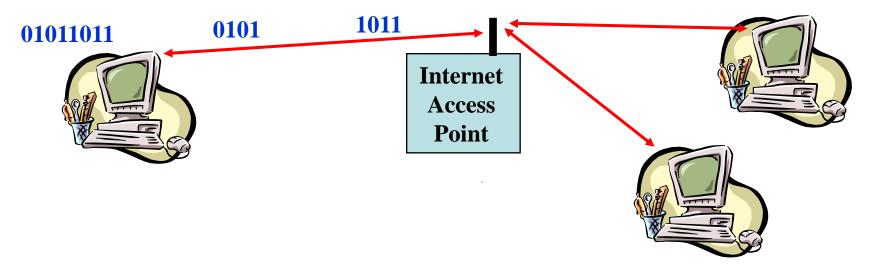
Cellular is the fastest growing sector of communication industry (exponential growth since 1982, with over 2 billion users worldwide today)

- Three generations of wireless
  - First Generation (1G): Analog 25 or 30 KHz FM, voice only, mostly vehicular communication
  - Second Generation (2G): Narrowband TDMA and CDMA, voice and low bit-rate data, portable units.

2.5G increased data transmission capabilities

 Third Generation (3G): Wideband TDMA and CDMA, voice and high bit-rate data, portable units

### Wireless Local Area Networks (WLANs)



- WLANs connect "local" computers (100m range)
- Breaks data into packets
- Channel access is shared (random access)
- Backbone Internet provides best-effort service
- Poor performance in some apps (e.g. video)

## Wireless LAN Standards

- 802.11b (Current Generation)
  - Standard for 2.4GHz ISM band (80 MHz)
  - Frequency hopped spread spectrum
  - 1.6-10 Mbps, 500 ft range
- 802.11a (Emerging Generation)
  - Standard for 5GHz NII band (300 MHz)
  - OFDM with time division
  - 20-70 Mbps, variable range
  - Similar to HiperLAN in Europe
- 802.11g (New Standard)
  - Standard in 2.4 GHz and 5 GHz bands
    OFDM
  - Speeds up to 54 Mbps

In 200?, all WLAN cards will have all 3 standards

#### Satellite Systems

- Cover very large areas
- Different orbit heights
   GEOs (39000 Km) versus LEOs (2000 Km)
- Optimized for one-way transmission

   Radio (XM, DAB) and movie (SatTV) broadcasting
- Most two-way systems struggling or bankrupt
  - Expensive alternative to terrestrial system
  - A few ambitious systems on the horizon

# Paging Systems

- Broad coverage for short messaging
- Message broadcast from all base stations
- Simple terminals
- Optimized for 1-way transmission
- Answer-back hard
- Overtaken by cellular

## Bluetooth

- Cable replacement RF technology (low cost)
- Short range (10m, extendable to 100m)
- 2.4 GHz band (crowded)
- 1 Data (700 Kbps) and 3 voice channels
- Widely supported by telecommunications, PC, and consumer electronics companies
- Few applications beyond cable replacement

## **Design Challenges**

#### Hardware Design

- Precise components
- Small, lightweight, low power
- Cheap
- High frequency operations
- System Design
- Converting and transferring information
  - High data rates
  - Robust to noise and interference
  - Supports many users
- Network Design
  - Connectivity and high speed
  - Energy and delay constrains

#### The END Thank you for attention!

